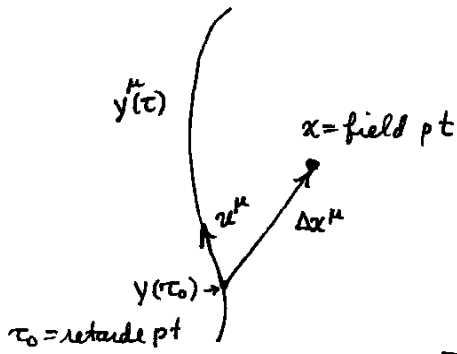


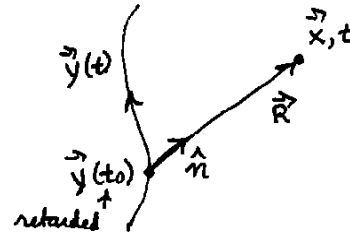
Summary

($c=1$ ~~in~~ in 4D formulas
 c restored in 3+1 formulas)
 final

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4D picture



3D picture

Defns.

$$\frac{\partial \tau_0}{\partial x_\mu} = \frac{\Delta x_\mu}{(\Delta x \cdot u)}$$

$$\Delta x^\mu = x^\mu - y^\mu(\tau_0)$$

$$\Delta x^\mu = \begin{pmatrix} R \\ \vec{R} \end{pmatrix}$$

$$\Delta x \cdot \Delta x = 0 \quad (\text{defn of } \tau_0)$$

$$u^\mu = \frac{dy^\mu}{d\tau} \quad \vec{\beta} = \vec{v}/c$$

$$\vec{R} = \vec{x} - \vec{y}(\tau_0)$$

$$R = |\vec{R}|$$

$$b^\mu = \frac{du^\mu}{d\tau} \quad \dot{\vec{\beta}} = \dot{\vec{a}}/c$$

$$\hat{n} = \frac{\vec{R}}{R}$$

$$A^\mu(x) = \frac{e u^\mu}{(\Delta x \cdot u)} \Big|_{\tau_0}$$

Liénard-Wiechert

or

$$\Phi(\vec{x}, t) = \frac{e}{R(1 - \vec{\beta} \cdot \hat{n})}$$

$$\vec{A}(\vec{x}, t) = \frac{e \vec{\beta}}{R(1 - \vec{\beta} \cdot \hat{n})}$$

$$\Delta x \cdot u = c \gamma R (1 - \vec{\beta} \cdot \hat{n}) \quad (c \neq 1)$$

$$\text{or } \gamma R (1 - \vec{v} \cdot \hat{n}) \quad (c=1)$$

$$\left(\frac{\partial t_{\text{field}}}{\partial t_{\text{ret}}} \right)_{\vec{x}} = 1 - \vec{\beta} \cdot \hat{n}$$

$$F^{\mu\nu}(x) = e \left\{ \frac{\Delta x^\mu b^\nu - \Delta x^\nu b^\mu}{(\Delta x \cdot u)^2} - \frac{\Delta x^\mu u^\nu - \Delta x^\nu u^\mu}{(\Delta x \cdot u)^3} (\Delta x \cdot b - 1) \right\}_{\tau=\tau_0}$$

$$\vec{E} = e \left\{ \frac{\hat{n} \times [(\hat{n} - \vec{\beta}) \times \dot{\vec{\beta}}]}{c R (1 - \hat{n} \cdot \vec{\beta})^3} + \frac{\hat{n} - \vec{\beta}}{\gamma^2 R^2 (1 - \hat{n} \cdot \vec{\beta})^3} \right\}$$

$$\vec{B} = \hat{n} \times \vec{E}$$

Would like to compute power radiated by accel. charge. First take easy case, where $\vec{v} = 0$. Then (only looking at acceleration fields)
 ↑ This means, at retarded time.

$$\vec{E} = \frac{e}{c} \frac{\hat{n} \times (\hat{n} \times \dot{\vec{\beta}})}{R} = \frac{e}{c} \frac{\hat{n} (\hat{n} \cdot \dot{\vec{\beta}}) - \dot{\vec{\beta}}}{R} = -\hat{n} \times \vec{B}$$

$$\vec{B} = \hat{n} \times \vec{E} = \frac{e}{c} \frac{-(\hat{n} \times \dot{\vec{\beta}})}{R}$$

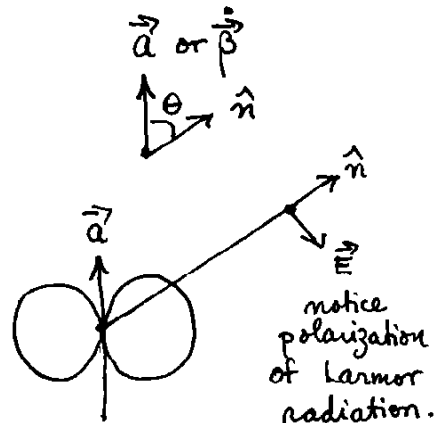
$$\vec{S} = \text{Poynting vector} = \frac{c}{4\pi} \vec{E} \times \vec{B} = \frac{e^2}{4\pi c}$$

$$= \frac{c}{4\pi} \vec{B} \times (\hat{n} \times \vec{B}) = \frac{c}{4\pi} \hat{n} B^2$$

$$= \frac{e^2}{4\pi c R^2} \hat{n} (\hat{n} \times \dot{\vec{\beta}})^2$$

$$= \frac{e^2}{4\pi c R^2} \hat{n} (\dot{\beta}^2 - (\hat{n} \cdot \dot{\vec{\beta}})^2)$$

$$= \frac{e^2}{4\pi c} \frac{\dot{\beta}^2 \sin^2 \theta}{R^2} \hat{n}$$



Gives $\sin^2 \theta$ radiation pattern.

Radiation preferentially goes \perp to acceleration.

← really over surf. of sphere centred on retarded pt.

Integrate this over all solid angles, note R^2 cancels,

$$\oint \vec{S} \cdot d\vec{A} = P = \int R^2 d\Omega \cdot \frac{e^2}{4\pi c} \frac{\dot{\beta}^2 \sin^2 \theta}{R^2} = \dots$$

$$\int d\Omega \sin^2 \theta = \frac{8\pi}{3}, \text{ so...}$$

$$P = \frac{2}{3} \frac{e^2 a^2}{c^3}$$

Larmor formula, valid for $\vec{v} = 0$, approx. valid for $v \ll c$.

Many applications.

Would like to find power radiated when $\vec{v} \neq 0$. Hard way to do this is to use general formula for \vec{E} , \vec{B} and integrate \vec{S} over surface of sphere. (In fact, there's a subtlety, even if you do it this way... later).

field time vs retarded time

Easy way is to use Lorentz covariance. set $c=1$ for now. Then write power radiated per unit time in retarded rest frame as

$$\frac{\Delta E}{\Delta t} = \frac{2}{3} e^2 a^2.$$

Now compute momentum radiated per unit time, still in retarded rest frame (RRF). Do this by integrating the stress tensor over the surface of a sphere of radius R centered on retarded point.

You find: $\frac{\Delta \vec{p}}{\Delta t} = 0$. (Reasonable from radiation pattern).

Now, in RRF $\Delta t = \Delta t_{\text{field}} = \Delta t_{\text{ret}}$ since $\left(\frac{\partial t_{\text{field}}}{\partial t_{\text{ret}}}\right)_{\vec{R}} = 1 - \vec{\beta} \cdot \vec{n} = 1$ in RRF

and $\Delta t_{\text{ret}} = \Delta \tau_0$ ($\tau_0 =$ retarded proper time), so,

$$\frac{1}{\Delta \tau_0} \begin{pmatrix} \Delta E \\ \Delta \vec{p} \end{pmatrix} = \frac{2}{3} e^2 a^2 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \text{in RRF.}$$

↑

This is not Δp^M of particle, it is Δp^M of radiation emitted in $\Delta \tau_0$.

But $u^M = \frac{dy^M}{d\tau_0} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ in RRF. Also,

$$b^\mu b_\mu = b \cdot b = -\gamma^6 (\vec{v} \cdot \vec{a})^2 - \gamma^4 a^2 = -a^2 \text{ in RRF,}$$

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So,

$$\frac{dp^\mu}{d\tau_0} = -\frac{2}{3} e^2 (b \cdot b) u^\mu$$

As derived, this eqn is only valid in RRF. But we expect $\Delta p^\mu =$ 4-momentum radiated in $\Delta\tau_0$ to transform as a 4-vector, and u^μ certainly transforms as a 4-vector, and coef. $(b \cdot b)$ is a Lorentz scalar, so whole eqn. must be valid in any frame. So switch to any frame now.

Now take $\mu=0$ component,

$$\frac{dE}{d\tau_0} = \frac{2}{3} e^2 \left[\gamma^6 (\vec{v} \cdot \vec{a})^2 + \gamma^4 a^2 \right] \frac{dt_{\text{ret}}}{d\tau_0}$$

$$\text{or } \frac{dE}{dt_{\text{ret}}} = \frac{2}{3} \frac{e^2}{c} \left[\gamma^6 (\vec{\beta} \cdot \dot{\vec{\beta}})^2 + \gamma^4 \dot{\vec{\beta}}^2 \right] \quad \left(\begin{array}{l} \text{restoring factors} \\ \text{of } c \end{array} \right)$$

$$\text{or } \frac{dE}{dt_{\text{ret}}} = \frac{2}{3} \frac{e^2}{c} \gamma^6 \left[\dot{\vec{\beta}}^2 - (\vec{\beta} \times \dot{\vec{\beta}})^2 \right]$$

(Jackson 14.26, but he doesn't make it clear that it's power w.r.t. retarded time.)

Generalization of Larmor's formula to arb. velocities. Notice, ~~energy~~ power indicated is energy per unit retarded time. You might have thought we should look at ^{energy} ~~power~~ per unit field time, that is a different quantity and harder to compute. So if you want to compute integral of \vec{S} over sphere you can do it, but should integrate

$$\int_{\text{sphere}} \left(\frac{dt_{\text{field}}}{dt_{\text{ret}}} \right) \vec{S} \cdot d\vec{a}$$

if you want to get answer above.

$$\downarrow$$

extra factor of $1 - \vec{\beta} \cdot \hat{n}$

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Now specialize to case $\vec{v} \parallel \vec{a}$ (or $\vec{\beta} \parallel \vec{\dot{\beta}}$).

$$\frac{dE}{dt} \text{ (means } \frac{dE}{dt_{ret}}) = \frac{2}{3} \frac{e^2}{c^3} \gamma^6 \dot{\beta}^2 = \frac{2}{3} \frac{e^2}{c^3} \gamma^6 a^2 \text{ (parallel case).}$$

Express in terms of force, $F = m\gamma^3 a$ (for \parallel force).

$$\frac{dE}{dt} = \frac{2}{3} \frac{e^2}{m^2 c^3} F^2 = \frac{2}{3} \frac{e^2}{m^2 c^3} \left(\frac{dE}{dx}\right)^2$$

since $F = \frac{dE}{dx} = \frac{dE}{dt} \cdot \frac{dt}{dx} = \frac{dE}{dt} \cdot \frac{1}{v}$

But have to be careful, $\frac{dE}{dt}$ refers to radiated energy, $\frac{dE}{dx}$ refers to particle energy. • So, interesting ratio is

$$\left(\frac{\frac{dE_{rad}}{dt}}{\frac{dE_{part.}}{dt}} \right) = \frac{2}{3} \frac{e^2}{m^2 c^3 v} \frac{dE}{dx} \quad E = E_{part.}$$

↑
You try to accelerate a particle, but some of the energy goes into radiation. What is fractional loss? Introduce:

$$r_0 = \frac{e^2}{mc^2} = \text{"classical radius of particle"} = 2.8 \times 10^{-13} \text{ cm for electron.}$$

$mc^2 =$ rest energy of particle.

$$e = \frac{E}{mc^2}, \quad \xi = \frac{x}{r_0}$$

dimensionless variables.

$$\rightarrow = \frac{2}{3} \frac{1}{\beta} \frac{dE}{d\xi}$$

so suppose $\beta \sim 1$ and you want

$$\frac{dE_{rad}/dt}{dE/dt} \sim 1.$$

$$\Rightarrow \frac{dE}{d\xi} \sim 1, \quad \frac{dE}{dx} = \frac{mc^2}{e^2/mc^2} = \frac{500 \text{ keV}}{2 \times 10^{-13} \text{ cm}}$$